How Many Is Too Much? Exploring Costs of Coordination During Outages



Dr. Laura M.D. Maguire

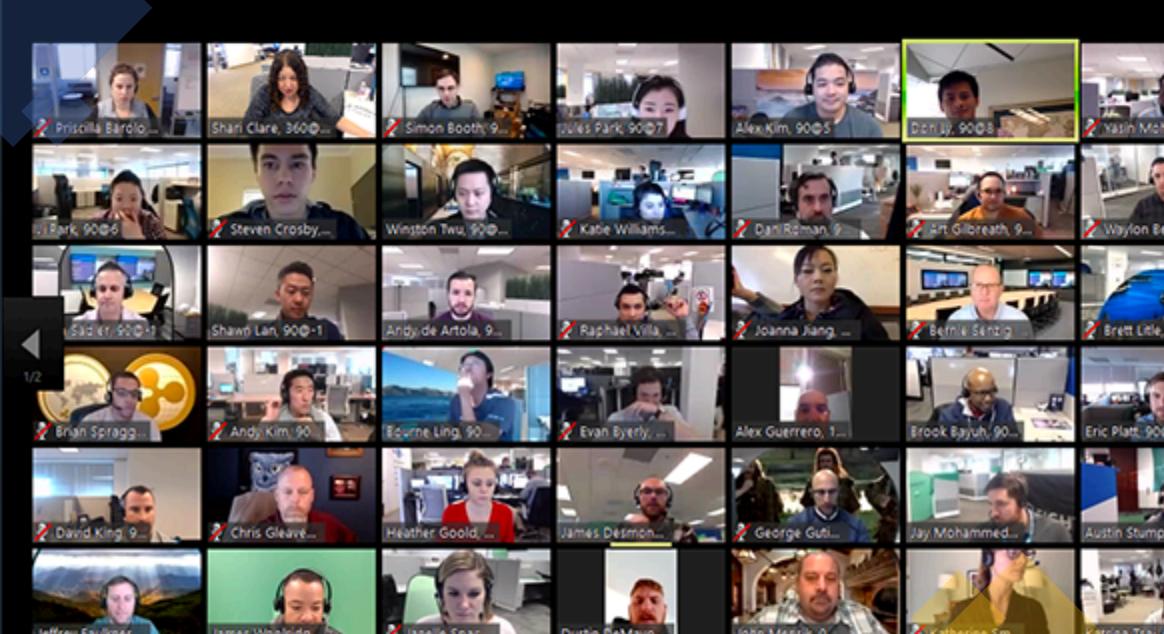
Cognitive Systems Engineering Lab

The Ohio State University















eric 3:15 PM

learning is not at all automated.

It occurs to me that this right here is why I think learning from incidents has been so hard to pitch to a software business. We think we can automate everything. Even teaching machines how to learn. That learning stuff is taking too long. Can't you automate that so you can get back to work?

Monday, February 10th

S (i) € Q Search

Perhaps Unfortunately, part of the task as the chaos facilitator is to present the "design" phase as fun and challenging

Which involves some creativity on the facilitators part - otherwise, yes you will have trouble getting people to participate

matt 3:46 PM
learning can be a difficult thing to get support for. i was in a \$prior_gig where the CTO refused to cover an embarrassingly inexpensive local conference (so zero anything else, just the < \$50 pass, for maybe 10-20 people), that the company had previously covered until this person became CTO. he vociferously proclaimed "people are in charge of doing their own learning on their own time, not on the company dollar"

i imagine this attitude is more common than not



Fred Hebert 3:47 PM

when our local user group for developers started a few years ago, some local business owners were apparently afraid of letting their employees go (in their own time) for fear they'd get poached



7 replies Last reply 13 days ago



Yep, this is why the LFI field needs some active focus on change management to take hold in orgs

It's difficult for us to unsee things, but ultimately others in our orgs aren't there yet - how do we get them there?



Software is increasingly managing critical societal functions







Overview

Changing nature of 'control rooms' & implications

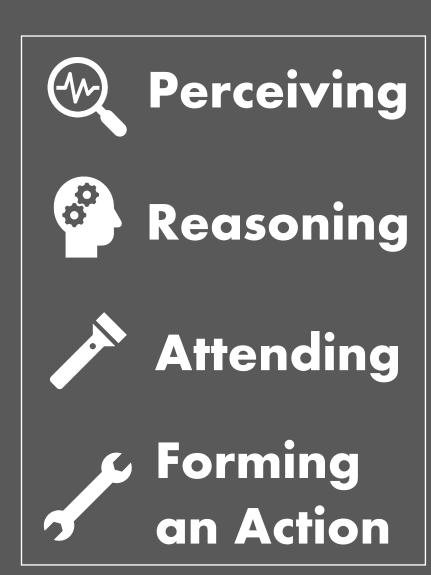
Cognitive & Coordinative work

Coordination

4 interesting findings

Implications for your work

Cognitive work



Cognitive work



Perceiving



Reasoning



Attending



Forming an Action

Cognitive work

Coordinative work



Perceiving



Reasoning



Attending



Forming an Action

Cognitive costs of coordination – additional mental effort, load and delay required to participate in joint activity.



Wait... but then why coordinate?

- 24/7 ops
- Geographically distributed
- Dependencies
- Specialized functions
- Characterized by continuous change
- Complex, interactive systems
- Operating at speed & scale

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"Woods' Theorem: As the complexity of a system increases, the accuracy of any single agent's own model of that system decreases rapidly."

> -Stella report (stella.io)

Which people are important...

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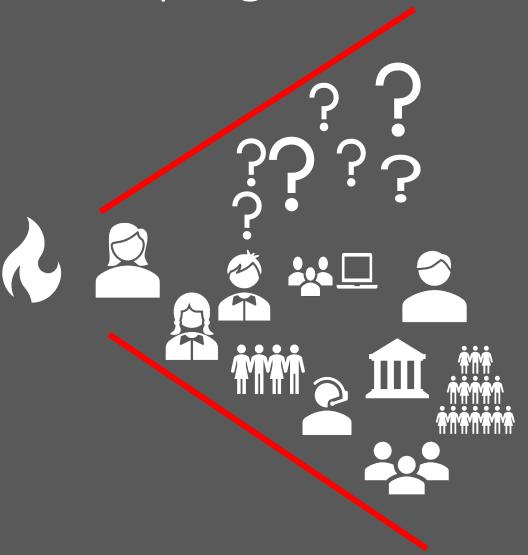
...in what collaborative interplay...

Which people are important...

...in what collaborative interplay...

...in what sequence?

The progression of an incident



Cognitive demands



Coordinative demands



 In complex adaptive systems, everyone's model is going to be partial and incomplete (Woods, 2017).

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- Therefore we need multiple, diverse perspectives to handle non-routine or exceptional events (Grayson, 2018, Watts-Perotti & Woods, 2001).

- In complex adaptive systems, everyone's model is going to be partial and incomplete (Woods 2017).
- Therefore we need multiple, diverse perspectives to handle non-routine or exceptional events (Grayson, 2018, Watts-Perotti & Woods, 2001).
- But there is additional cognitive load working with others (Klein et al, 2005; Maguire, 2019).

How to reap the benefits of joint activity without the costs of coordination becoming too high?

What strategies do software engineers use to control the costs of coordination?

What did I find?

- 1) Incident response
- 2) Incident command
- 3) Adaptation was key
- 4) Tooling can increase CoC

SNAFU Catchers Consortium Cycle 2







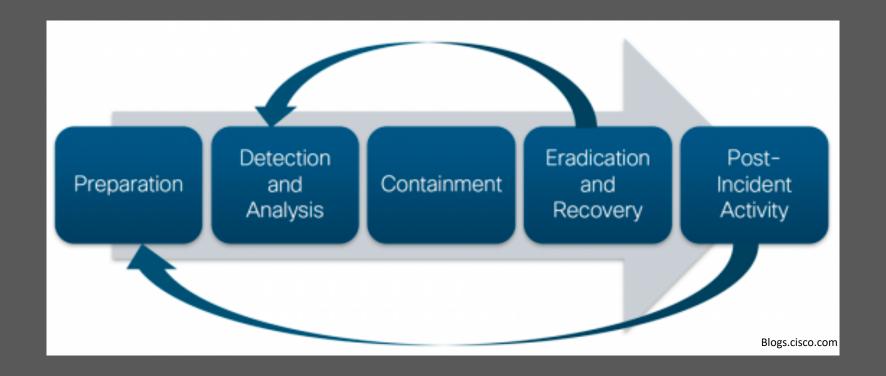








Incident Response – a model



Is this an incident?
Anuj would know.

help but I

don't want to

wake anyone

up until I'm

sure

I don't know what it is yet but we need to take action NOW.

You have new mail
From: CEO
To: Responder
Subject: WTF is going on??!?

I'm not sure
its actually
over. We
should
make sure
we don't
burn out.

How is the tech debt from last incident going to impact us now?

Preparation Detection and Analysis Containment Recovery Post-Incident Activity

need to get

Sarah, she can

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than I can

Not sure why that worked or how long it will hold... I better tell the other devs

How is the tech debt from this incident going to impact us later?

@LauraMDMaguire

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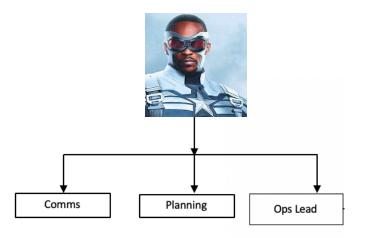
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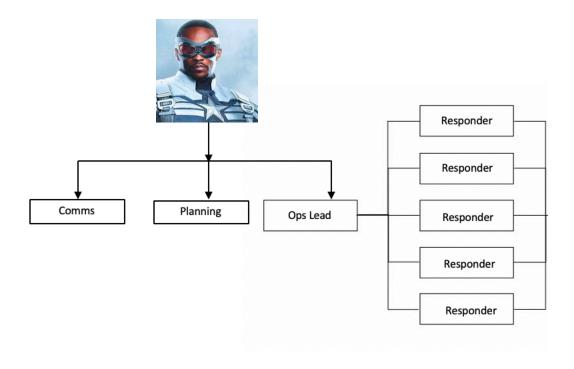
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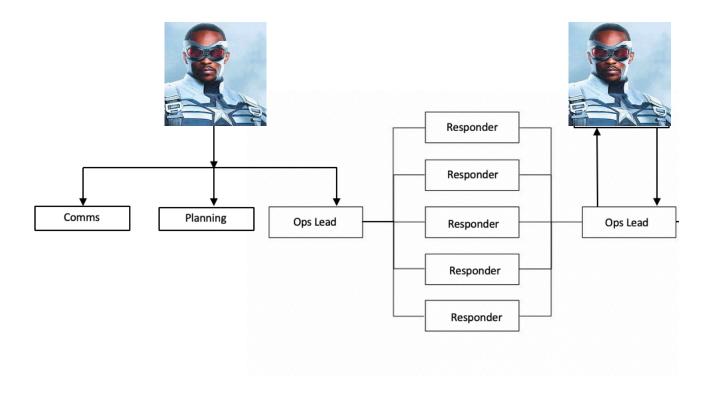
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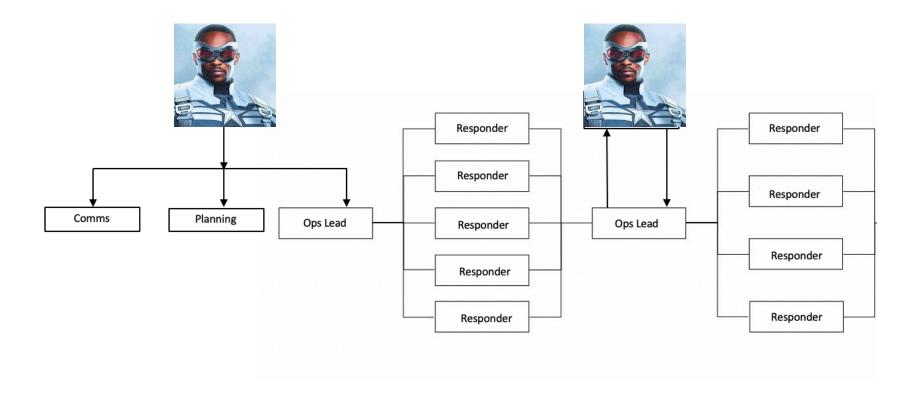


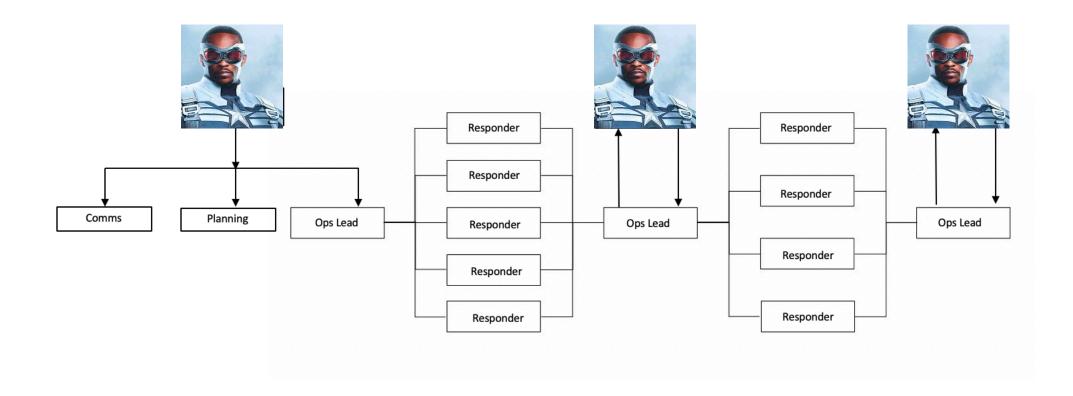


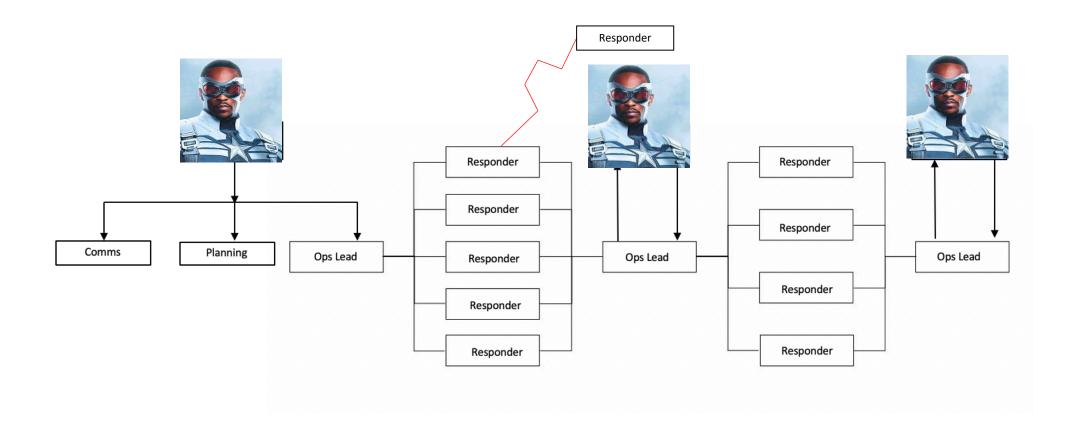


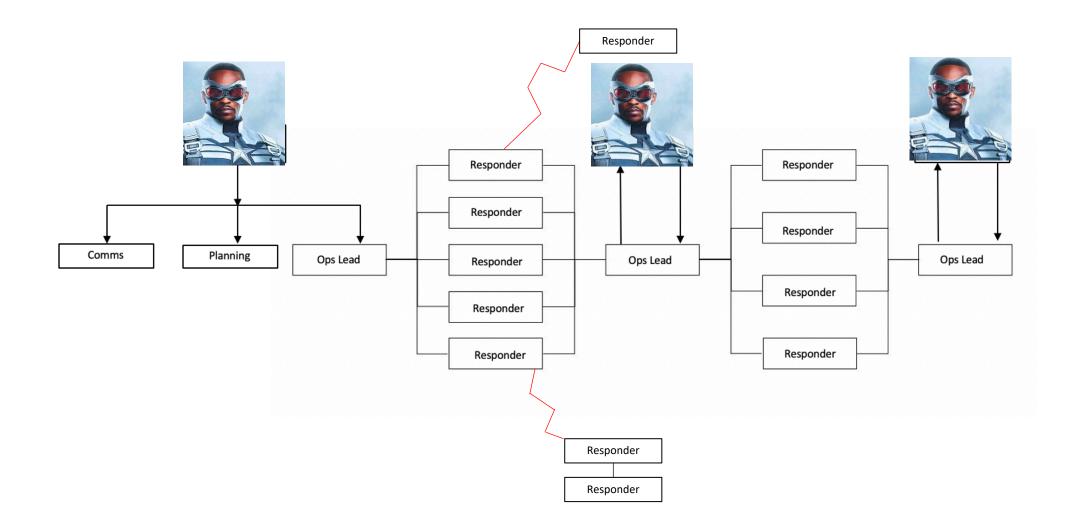












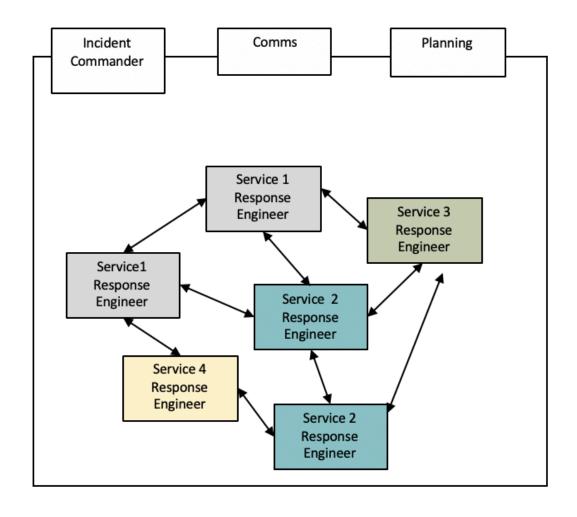






Adaptive Choreography.





Taking Initiative

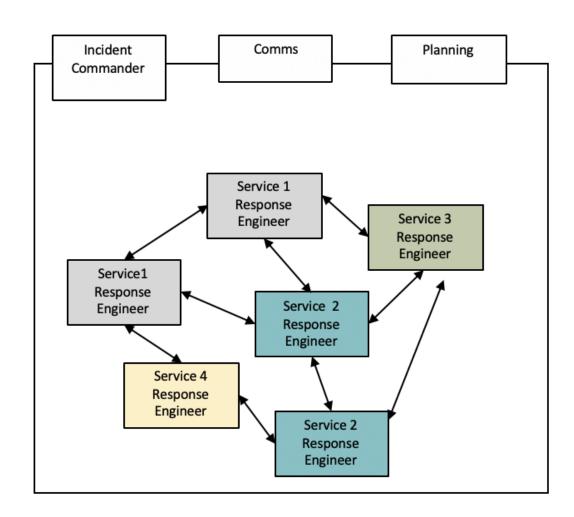
Updating

Sharing Info

Deciding

Anticipating

Adjusting



Taking Direction

Recruiting others

Being recruitable

Backfilling IC tasks

Model Updating

Investing

Adaptive Choreography.

Taking Initiative

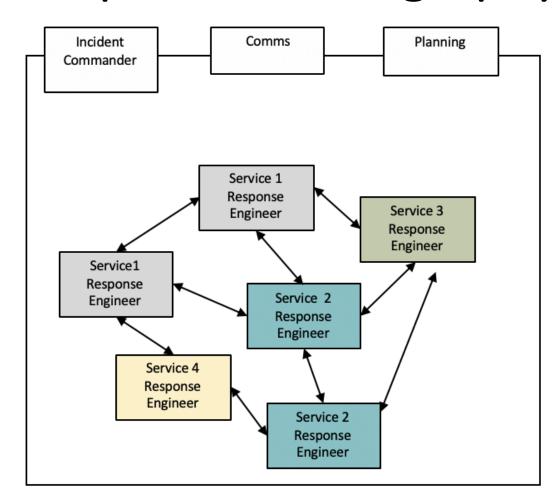
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Which people/machines are important...

...in what collaborative interplay...

...in what sequence?

Costs of coordination with tooling

- Lag/delay
- Reduced functionality
- Glitches
- Updating
- Calibration
- Difficulty with access
- Limited observability

- Investments in:
 - Selecting
 - Testing
 - Piloting
 - Launching
 - Switching
 - Calibration
- Re-calibrating
- Working around limitations

What did I find?

1) Incident response has technical and coordinative demands



2) Incident command should be A role, not THE role



3) Adaptation was key



4) Tooling can increase costs of coordination.



References

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Interested in chatting further? workshops@jeli.io

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