

# **Events:**

Design, Catalogue, Discover and Use

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- Events & Event Driven Architectures
- Events as Assets
- Tools. Or the lack of...
- Approach & Architecture
- Demo







#### Who:

- Has deployed an EDA?
- Is developing one?
- Is planning one?
- Has no idea about events?
- Wants to hear me drone on about why they're a good idea?



#### What is an "event?"



- A piece of data
- About something that's happened

Usually a change

#### **Characteristics**

- Has a source
- Has one or more sinks... we hope
- Relevant only in a context
- Temporal (= real time?)
- Asynchronous



## Event myths



- New fangled
- Only asynchronous
  - API design
  - Must have asynchronous programming model
- The schema is the API/contract
- Can be implemented with REST point to point

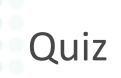


# BOLD STATEMENT

To be useful, deployable and manageable, *most* event driven architectures are:

- Distributed
- Micro-service orientated
- Asynchronous
- Use the Publish/Subscribe pattern
- Make use of a centralised, distributed event distribution layer

# BOLD STATEMENT





 How did you felt about event driven when you first started to use it?

• Why?



# Event non-myths



### Difficult/hard to

- Understand
- Govern
- Monitor/Manage
- Lack of orchestration (choreography) makes tracing, tracking and debug hard
- "Pain in the behind"
- "Annoying"
- "Disruptive"







- What event driven technologies/tools are you using?
- Do you have your own tooling?



# It's Hard to Build Event Driven Applications LONDON



Where do you discover events for reuse?

Why does an event exist?

What topic do you use to subscribe to it?

**How** do you determine the data structure of its payload?

Who should have access to it?

Who can tell you more about it?

Is your change backward compatible?

Who is impacted by your change?

Does it comply with security policy?





# **Event Assets**



## Events form part of your event assets

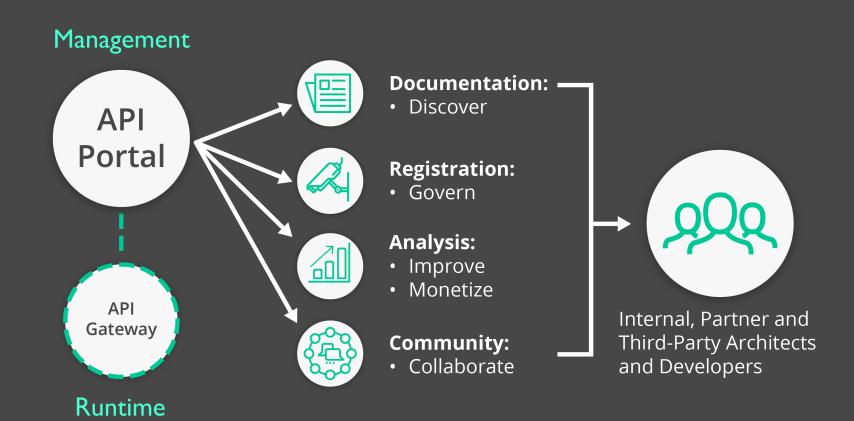
- Context
- Documentation
- Skills
- Applications
- Data
- Systems



## Do we have a precedent?



API
Management
platforms
answer
who, what, when,
where, why, how
for RESTful APIs

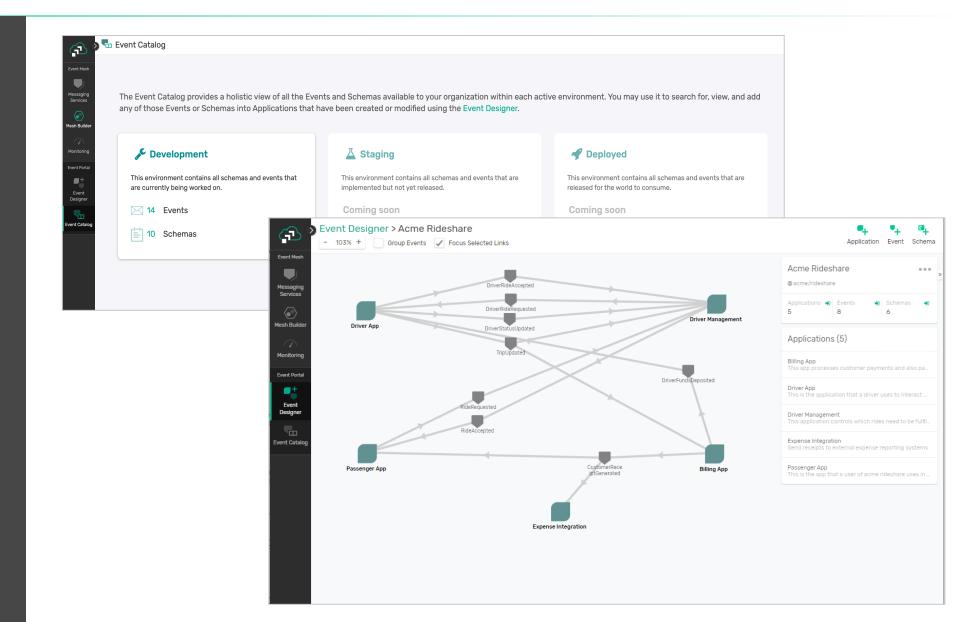




#### PubSub+ Event Portal



Single place to design, create, discover, share, secure and manage your event assets



#### The Elements of Event Portal





#### **Application Domain**

Team, LOB, process (i.e. HR, Inventory, Billing)



#### **Application**

A Publisher and/or Subscriber



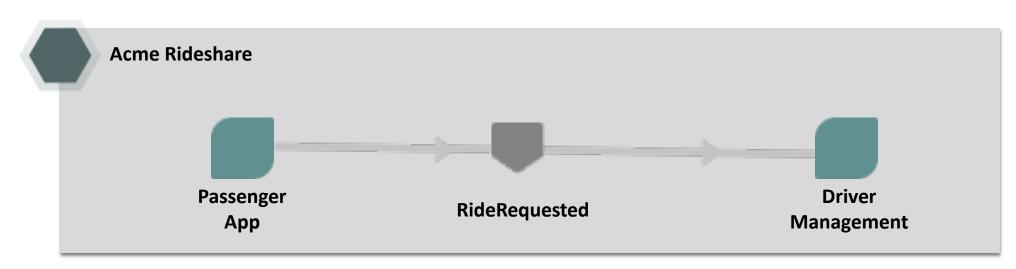
#### **Event**

Topic address + metadata that references a payload schema



#### **Schema**

Payload object definition JSON, Text, Binary, XML, Avro















# Independent of:

- Architecture
- Event Distribution mechanism/tools
- Language
- Protocol
- Schema/serialisation







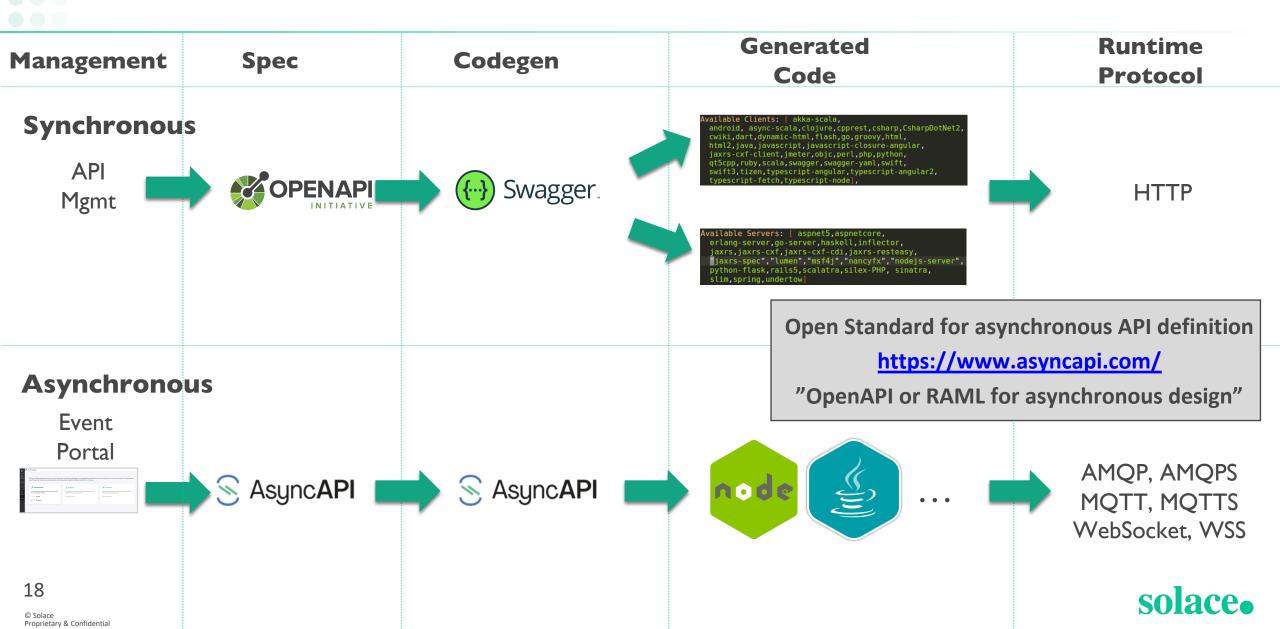


- Early Days
- We want your feedback



# Specify and Generate Async Applications











## Complete Event Lifecycle Management

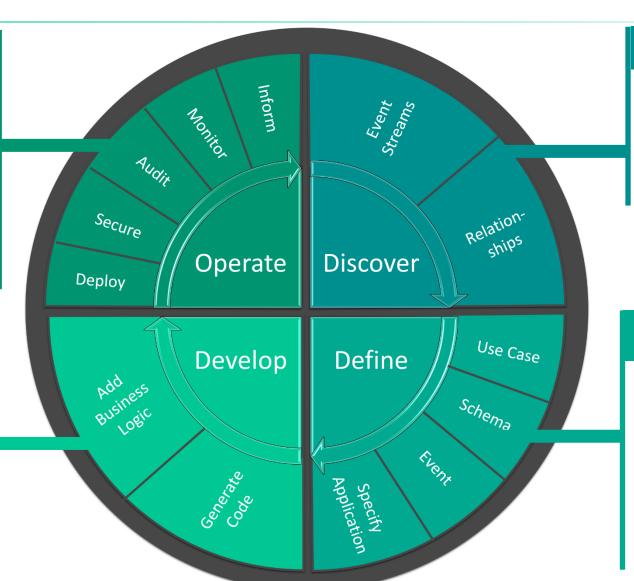


#### **Operate**

- Deploy: start and connect to the broker
- Secure: enforce authentication and authorization
- Audit: identify runtime vs design time violations
- Monitor: understand utilization of events, schemas and apps
- Inform: discern insights to enhance apps, events and schemas; deprecate events that aren't being utilized

#### Develop

- **Generate Code**: use code generators to create application scaffolding
- Add Business Logic: create apps that perform required business function



#### **Discover**

- Event Streams: Search and locate events which are of interest
- Relationships: Understand the relationship between events, their sources and who is consuming them

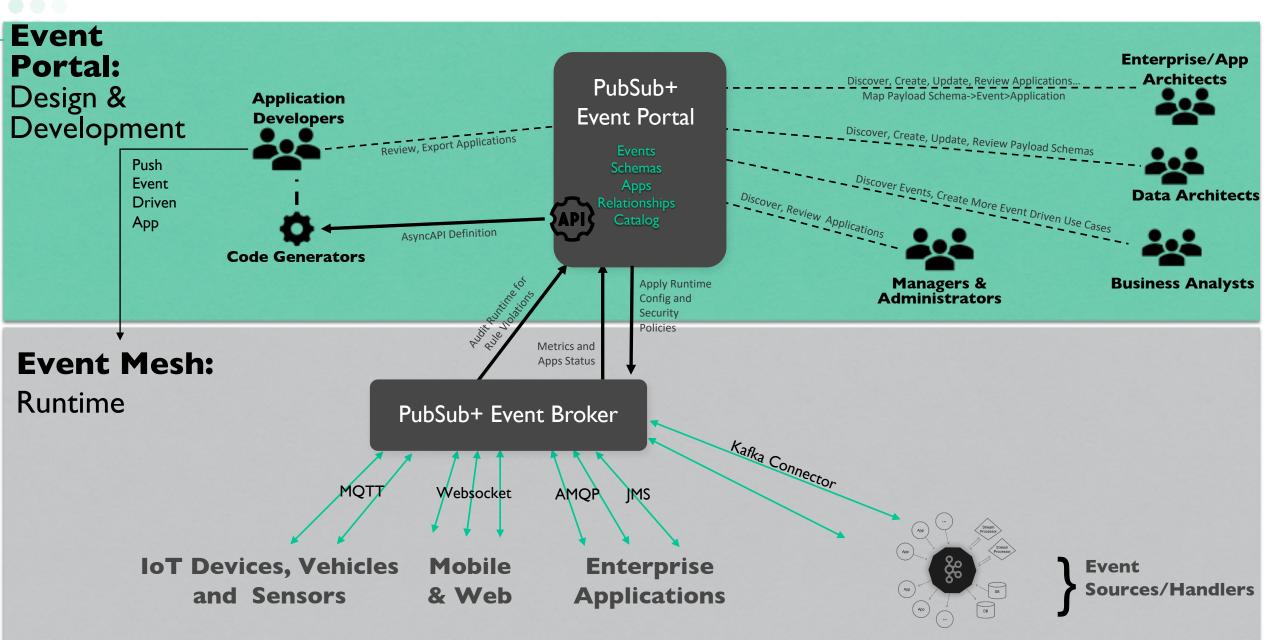
#### **Define**

- Use Case: identify business outcome that can be improved by being event driven
- **Schema:** create business objects that represent the event context
- **Event:** create metadata that includes addressing (topic) and headers
- Specify Application: link events as inputs/outputs to the business logic



#### Unifying Design Time and Run Time





# solace.

That's Possible

